

Guanglei (Ian) Zhu

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Education

Carnegie Mellon University - School of Computer Science

Pittsburgh, PA

Master of Science in Computer Vision, GPA: 4.00/4.00

Dec. 2024

- **Current Courses:** Advanced Computer Vision, Machine Learning, Large Language Models Methods and Application

University of Toronto

Toronto, Canada

Honours Bachelor of Science in Computer Science, GPA: 3.87/4.00

May 2023

- **Relevant Courses:** Computer Vision, Deep Learning, Algorithms & Data Structures, Operating Systems, Computer Networks, Software Design, Database Systems, Computer Organization
- **Awards:** In-Course Scholarship (2020), Dean's List Scholar (2019 - 2021)
- **Teaching Assistant:** MAT137 - Calculus with Proof

Work Experience

Vector Institute

Toronto, Canada

Research Intern, supervised by *Prof. Animesh Garg*

Apr. 2022 – May 2023

- Developed pose estimation for challenging hand-object interaction scenes with high occlusion and complex dynamic
- Leveraged differentiable rendering as a prior for optimizing hand-object poses, aligning estimated 3D models with 2D images, leading to a 30% reduction in 3D mesh error compared to state-of-the-art methods
- Engineered an end-to-end pipeline to predict full pose trajectories from RGB videos by integrating object detection, segmentation, pre-trained model prediction, and optimization
- Submitted HandyPriors: Physically Consistent Perception of Hand-Object Interactions with Differentiable Priors to ICRA 2024

People, AI, & Robots Research Group

Toronto, Canada

Research Assistant, supervised by *Prof. Animesh Garg*

July 2022 – Oct. 2022

- Evaluated a large-scale dataset for multi-finger robotic grasping, addressing the scarcity of high-quality training data
- Generated 60,000+ robotic grasps from black-box optimization on a diverse 200-object dataset, setting a robust evaluation baseline against the DexGrasp-1M dataset
- Enhanced a SOTA vision-based grasping model by retraining on million-sample dataset, achieving a 30% increase in contact area and validating potential to advance modern robotic grasping methods
- Published Fast-Grasp'D: Dexterous Multi-finger Grasp Generation Through Differentiable Simulation at ICRA 2023

Projects

Out of Distribution Detection on Text Classification

June 2022 - Aug. 2022

Chinese Academy of Science

Beijing, China (Remote)

- Implemented a self-supervised OOD detection by adapting Virtual Outlier Synthesis to NLP classification tasks, enabling safe and reliable deployments of ML systems in practice
- Reduced false positive rate to 30% without affecting in-distribution accuracy or requiring additional OOD training labels

Neural ODE in Multi-Scale Time Series Modeling

Jan. 2022 - Apr. 2022

ParaMathics Lab, University of Toronto

Toronto, Canada

- Developed a novel multi-scale time series forecasting model using Neural ODE and the Heterogeneous Multiscale Method to capture complex variable dependencies across over 15 variables sampled at different frequencies
- Achieved 70% lower loss and faster convergence compared to LSTM baselines, while handling irregularly sampled data

Skills

- Programming Languages: Python, C/C++, Java, PostgreSQL
- Libraries & Tools: PyTorch, OpenCV, Scikit-learn, Pandas, Numpy, Git, Docker, Linux, LaTeX, Markdown